EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	12	("4162792" "4249735" "4324402" "4327915" "4359222" "4395760" "4398086" "4438926" "4639225" "5026058" "D318884").PN.	USPAT	OR	OFF	2008/06/14 13:37
L2	622	aom and memory	USPAT	OR	ON	2008/06/14 13:37
L3	26	aom and memory and game	USPAT	OR	ON	2008/06/14 13:37
L4	0	6000000h	USPAT	OR	ON	2008/06/14 13:37
L5	102	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L6	1076	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L7	41	game and emulator and ((game adj2 boy) gameboy)	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L8	4	game and emulator and ((game adj2 boy) gameboy) and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37

L9	12	("4162792" "4249735" "4324402" "4327915" "4344622" "4359222" "4395760" "4398086" "4438926" "4639225" "5026058" "D318884").PN.	USPAT	OR	OFF	2008/06/14 13:37
L10	622	aom and memory	USPAT	OR	ON	2008/06/14 13:37
L11	26	aom and memory and game	USPAT	OR	ON	2008/06/14 13:37
L12	0	6000000h	USPAT	OR	ON	2008/06/14 13:37
L13	102	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L14	1076	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L15	41	game and emulator and ((game adj2 boy) gameboy)	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L16	4	game and emulator and ((game adj2 boy) gameboy) and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L17	1076	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L18	8	L17 and \$4compatable	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L19	19	oam adj2 memory	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37

L20	95	oam and (emulator emulation)	US-PGPUB	OR	ON	2008/06/14 13:37
L21	40	oam and memory and game	USPAT	OR	ON	2008/06/14 13:37
L22	0	(oam and (emulator emulation)).clm.	US-PGPUB	OR	ON	2008/06/14 13:37
L23	1745	(emulator emulation). clm.	US-PGPUB	OR	ON	2008/06/14 13:37
L24	38	L23 and (color colour and palette).clm.	US-PGPUB	OR	ON	2008/06/14 13:37
L25	993	nintendo.as.	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L26	150	L25 and (emulate emulation)	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L27	12	L26 and (object adj2 attribute) and palette and video	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L28	0	L26 and (object adj2 attribute) and palette and (video adj2 storage)	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L29	0	okada.in. and saoru. in. and ota.in. and masahiko.in.	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L30	4	okada.in. and satoru. in. and ota.in. and masahiko.in.	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L31	53	(game and emulator). clm.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L32	1688	(463/1,43-45).ccls.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L33	997	(703/23,26).ccls.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L34	736	(345/522,557).ccls.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37

L35	1452	(703/23,26,27).ccls.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L36	2	L35 and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L37	102	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L38	0	L32 and L37	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L39	1076	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L40	35	L35 and L39	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L41	12	("4162792" "4249735" "4324402" "4327915" "4344622" "4359222" "4395760" "4398086" "4438926" "4639225" "5026058" "D318884").PN.	USPAT	OR	OFF	2008/06/14 13:37
L42	622	aom and memory	USPAT	OR	ON	2008/06/14 13:37
L43	26	aom and memory and game	USPAT	OR	ON	2008/06/14 13:37
L44	0	6000000h	USPAT	OR	ON	2008/06/14 13:37
L45	102	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37

L46	1076	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L47	41	game and emulator and ((game adj2 boy) gameboy)	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L48	4	game and emulator and ((game adj2 boy) gameboy) and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L49	12	("4162792" "4249735" "4324402" "4327915" "4344622" "4359222" "4395760" "4398086" "4438926" "4639225" "5026058" "D318884").PN.	USPAT	OR	OFF	2008/06/14 13:37
L50	622	aom and memory	USPAT	OR	ON	2008/06/14 13:37
L51	26	aom and memory and game	USPAT	OR	ON	2008/06/14 13:37
L52	0	6000000h	USPAT	OR	ON	2008/06/14 13:37
L53	102	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L54	1076	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L55	41	game and emulator and ((game adj2 boy) gameboy)	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L56	4	game and emulator and ((game adj2 boy) gameboy) and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37

L57	1076	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L58	8	L57 and \$4compatable	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L59	19	oam adj2 memory	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/06/14 13:37
L60	95	oam and (emulator emulation)	US-PGPUB	OR	ON	2008/06/14 13:37
L61	40	oam and memory and game	USPAT	OR	ON	2008/06/14 13:37
L62	0	(oam and (emulator emulation)).clm.	US-PGPUB	OR	ON	2008/06/14 13:37
L63	1745	(emulator emulation). clm.	US-PGPUB	OR	ON	2008/06/14 13:37
L64	38	L63 and (color colour and palette).clm.	US-PGPUB	OR	ON	2008/06/14 13:37
L65	993	nintendo.as.	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L66	150	L65 and (emulate emulation emulation)	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L67	12	L66 and (object adj2 attribute) and palette and video	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L68	0	L66 and (object adj2 attribute) and palette and (video adj2 storage)	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L69	0	okada.in. and saoru. in. and ota.in. and masahiko.in.	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37
L70	4	okada.in. and satoru. in. and ota.in. and masahiko.in.	US- PGPUB; USPAT	OR	ON	2008/06/14 13:37

S1	12	("4162792" "4249735" "4324402" "4327915" "4344622" "4359222" "4395760" "4398086" "4438926" "4639225" "5026058" "D318884").PN.	USPAT	OR	OFF	2005/07/26 15:11
S2	435	aom and memory	USPAT	OR	ON	2005/07/26 15:09
S 3	14	aom and memory and game	USPAT	OR	ON	2005/07/26 15:10
S4	0	6000000h	USPAT	OR	ON	2005/07/26 15:10
S5	42	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2005/07/26 15:12
S6	562	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2005/07/26 15:14
S7	18	game and emulator and ((game adj2 boy) gameboy)	US- PGPUB; USPAT; EPO; JPO	OR	ON	2005/07/26 15:17
S8	3	game and emulator and ((game adj2 boy) gameboy) and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2005/07/26 15:18
59	12	("4162792" "4249735" "4324402" "4327915" "4344622" "4359222" "4395760" "4398086" "4438926" "4639225" "5026058" "D318884").PN.	USPAT	OR	OFF	2007/01/16 14:41
S10	526	aom and memory	USPAT	OR	ON	2007/01/16 14:41

S11	17	aom and memory and game	USPAT	OR	ON	2007/01/16 14:41
S12	0	6000000h	USPAT	OR	ON	2007/01/16 14:41
S13	79	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2007/01/16 14:41
S14	803	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2007/01/16 14:41
S15	26	game and emulator and ((game adj2 boy) gameboy)	US- PGPUB; USPAT; EPO; JPO	OR	ON	2007/01/16 14:41
S16	4	game and emulator and ((game adj2 boy) gameboy) and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2007/01/16 14:41
S17	1019	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/07 10:10
S18	8	S17 and \$4compatable	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/07 10:10
S19	17	oam adj2 memory	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/07 10:16
S20	93	oam and (emulator emulation)	US-PGPUB	OR	ON	2008/02/07 15:28
S21	37	oam and memory and game	USPAT	OR	ON	2008/02/07 15:28
S22	0	(oam and (emulator emulation)).clm.	US-PGPUB	OR	ON	2008/02/07 15:32
S23	1646	(emulator emulation). clm.	US-PGPUB	OR	ON	2008/02/07 15:33
S24	33	S23 and (color colour and palette).clm.	US-PGPUB	OR	ON	2008/02/07 15:34
S25	931	nintendo.as.	US- PGPUB; USPAT	OR	ON	2008/02/07 15:38

S26	147	S25 and (emulate emulation)	US- PGPUB; USPAT	OR	ON	2008/02/07 15:38
S27	11	S26 and (object adj2 attribute) and palette and video	US- PGPUB; USPAT	OR	ON	2008/02/07 15:39
S28	0	S26 and (object adj2 attribute) and palette and (video adj2 storage)	US- PGPUB; USPAT	OR	ON	2008/02/07 15:40
S29	0	okada.in. and saoru. in. and ota.in. and masahiko.in.	US- PGPUB; USPAT	OR	ON	2008/02/07 15:47
S30	4	okada.in. and satoru. in. and ota.in. and masahiko.in.	US- PGPUB; USPAT	OR	ON	2008/02/07 15:47
S31	49	(game and emulator). clm.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:06
S32	1576	(463/1,43-45).ccls.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:08
S33	960	(703/23,26).ccls.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:09
S34	704	(345/522,557).ccls.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:09
S35	1408	(703/23,26,27).ccls.	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:11
S36	2	S35 and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:11
S37	95	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:12

S38	0	S32 and S37	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:12
S39	1023	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S40	33	S35 and S39	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S41	12	("4162792" "4249735" "4324402" "4327915" "4344622" "4359222" "4395760" "4398086" "4438926" "4639225" "5026058" "D318884").PN.	USPAT	OR	OFF	2008/02/15 12:13
S42	592	aom and memory	USPAT	OR	ON	2008/02/15 12:13
S43	22	aom and memory and game	USPAT	OR	ON	2008/02/15 12:13
S44	0	6000000h	USPAT	OR	ON	2008/02/15 12:13
S45	95	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S46	1023	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S47	40	game and emulator and ((game adj2 boy) gameboy)	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S48	4	game and emulator and ((game adj2 boy) gameboy) and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13

S49	12	("4162792" "4249735" "4324402" "4327915" "4344622" "4359222" "4395760" "4398086" "4438926" "4639225" "5026058" "D318884").PN.	USPAT	OR	OFF	2008/02/15 12:13
S50	592	aom and memory	USPAT	OR	ON	2008/02/15 12:13
S51	22	aom and memory and game	USPAT	OR	ON	2008/02/15 12:13
S52	0	6000000h	USPAT	OR	ON	2008/02/15 12:13
S53	95	game and aom	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S54	1023	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S55	40	game and emulator and ((game adj2 boy) gameboy)	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S56	4	game and emulator and ((game adj2 boy) gameboy) and oam	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S57	1023	game and emulator	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S58	8	S57 and \$4compatable	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13
S59	17	oam adj2 memory	US- PGPUB; USPAT; EPO; JPO	OR	ON	2008/02/15 12:13

S60	95	oam and (emulator emulation)	US-PGPUB	OR	ON	2008/02/15 12:13
S61	37	oam and memory and game	USPAT	OR	ON	2008/02/15 12:13
S62	0	(oam and (emulator emulation)).clm.	US-PGPUB	OR	ON	2008/02/15 12:13
S63	1651	(emulator emulation). clm.	US-PGPUB	OR	ON	2008/02/15 12:13
S64	33	S63 and (color colour and palette).clm.	US-PGPUB	OR	ON	2008/02/15 12:13
S65	935	nintendo.as.	US- PGPUB; USPAT	OR	ON	2008/02/15 12:13
S66	147	S65 and (emulate emulation)	US- PGPUB; USPAT	OR	ON	2008/02/15 12:13
S67	11	S66 and (object adj2 attribute) and palette and video	US- PGPUB; USPAT	OR	ON	2008/02/15 12:13
S68	0	S66 and (object adj2 attribute) and palette and (video adj2 storage)	US- PGPUB; USPAT	OR	ON	2008/02/15 12:13
S69	0	okada.in. and saoru. in. and ota.in. and masahiko.in.	US- PGPUB; USPAT	OR	ON	2008/02/15 12:13
S70	4	okada.in. and satoru. in. and ota.in. and masahiko.in.	US- PGPUB; USPAT	OR	ON	2008/02/15 12:13

6/14/08 1:45:04 PM

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